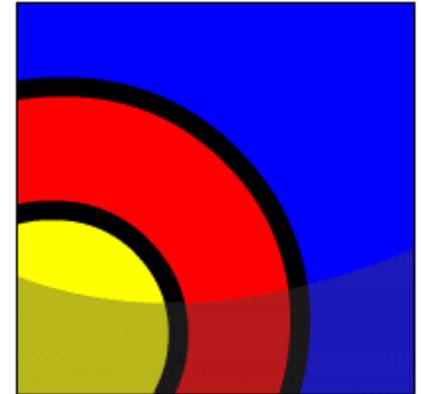


Creating PL/SQL Blocks

What Will I Learn?

In this lesson, you will learn how to:

- Describe the structure of a PL/SQL block
- Identify the different types of PL/SQL blocks
- Identify PL/SQL programming environments
- Create and execute an anonymous PL/SQL block
- Output messages in PL/SQL

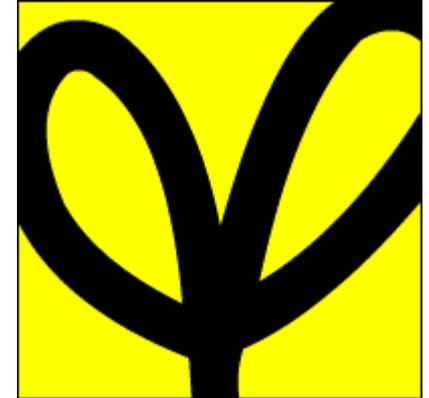




Why Learn It?

This lesson introduces the PL/SQL block structure, the basic unit in PL/SQL. All PL/SQL programs are comprised of blocks, so you use blocks a lot! You will learn the structure of a PL/SQL block and create one kind of block: an anonymous block.

After learning about the different environments you can use to develop your PL/SQL programs, you will also begin coding PL/SQL in the Application Express development environment.



Tell Me/Show Me

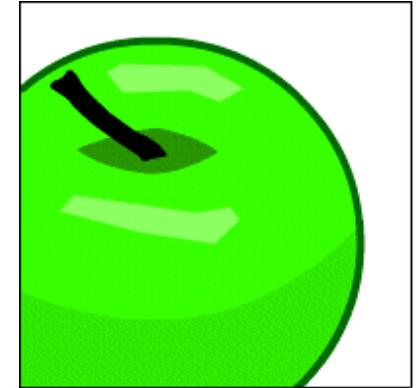
PL/SQL Block Structure

A PL/SQL block consists of three sections:

Declarative (optional): The declarative section begins with the keyword `DECLARE` and ends when your executable section starts.

Executable (mandatory): The executable section begins with the keyword `BEGIN` and ends with `END`. Observe that `END` is terminated with a semicolon. The executable section of a PL/SQL block can include any number of nested PL/SQL blocks.

Exception handling (optional): The exception section is nested within the executable section. This section begins with the keyword `EXCEPTION`.



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PL/SQL Block Structure (continued)

Section	Description	Inclusion
Declarative (DECLARE)	Contains declarations of all variables, constants, cursors, and user-defined exceptions that are referenced in the executable and exception sections.	Optional
Executable (BEGIN ... END ;)	Contains SQL statements to retrieve data from the database and PL/SQL statements to manipulate data in the block. Must contain at least one statement.	Mandatory
Exception (EXCEPTION)	Specifies the actions to perform when errors and abnormal conditions arise in the executable section.	Optional

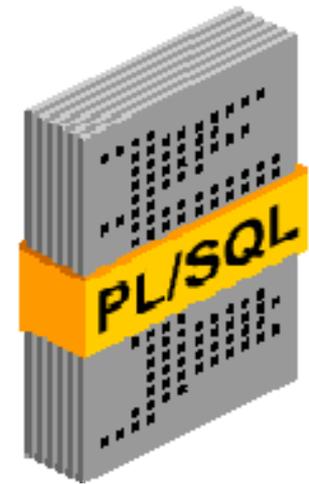
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The PL/SQL Compiler

Every program written in a high-level programming language (C, Java, PL/SQL and so on) must be checked and translated into binary code (ones and zeros) before it can execute. The software that does this checking and translation is called a compiler.

The PL/SQL compiler executes automatically when needed. It checks not only that every word is spelled correctly, but also that any referenced database objects (such as tables) exist, and that the user has the necessary privileges on them.

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Tell Me/Show Me

Anonymous Blocks

- Unnamed blocks
- Not stored in the database
- Declared inline at the point in an application where they are executed
- Compiled each time the application is executed
- Passed to the PL/SQL engine for execution at run time
- You cannot invoke or call an anonymous block because it does not have a name and does not exist after it is executed

```
[ DECLARE ]  
  
BEGIN  
    --statements  
  
[ EXCEPTION ]  
  
END;
```

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Examples of Anonymous Blocks

1. No Declaration or exception sections, execution only

```
BEGIN
  DBMS_OUTPUT.PUT_LINE('PL/SQL is easy!');
END;
```

2. Declaration and execution sections, but no exception section

```
DECLARE
  v_date DATE := SYSDATE;
BEGIN
  DBMS_OUTPUT.PUT_LINE(v_date);
END;
```



Tell Me/Show Me

Examples of Anonymous Blocks

3. Declaration and exception sections

```
DECLARE
  v_country_name VARCHAR2(40);
  v_region_id    NUMBER;
BEGIN
  SELECT country_name, region_id
     INTO v_country_name, v_region_id
     FROM countries WHERE country_id='CA';
  DBMS_OUTPUT.PUT_LINE ('The country name is: '
                        ||v_country_name||' and is located in '
                        ||v_region_id||'.');
EXCEPTION
  WHEN TOO_MANY_ROWS THEN
    DBMS_OUTPUT.PUT_LINE (' Your select statement retrieved
                          multiple rows. Consider using a cursor.');
```

END;



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Subprograms

- Are named PL/SQL blocks
- Are stored in the database
- Can be invoked whenever you want depending on your application
- Can be declared as procedures or as functions
 - Procedure: Performs an action
 - Function: Computes and returns a value

```
PROCEDURE name
IS
    --variable declaration(s)
BEGIN
    --statements

[ EXCEPTION ]

END;
```

```
FUNCTION name
RETURN datatype
    --variable declaration(s)
IS
BEGIN
    --statements
    RETURN value;

[ EXCEPTION ]

END;
```



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Examples of Subprograms

1. Procedure to print the current date

```
CREATE PROCEDURE print_date IS
  v_date VARCHAR2(30);
BEGIN
  SELECT TO_CHAR(SYSDATE, 'Mon DD, YYYY')
    INTO v_date
    FROM DUAL;
  DBMS_OUTPUT.PUT_LINE(v_date);
END;
```

2. Function to return the number of characters in a string

```
CREATE FUNCTION num_characters (p_string IN VARCHAR2)
  RETURN INTEGER IS
  v_num_characters INTEGER;
BEGIN
  SELECT LENGTH(p_string) INTO v_num_characters
    FROM DUAL;
  RETURN v_num_characters;
END;
```

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Program Constructs

The following table outlines a variety of different PL/SQL program constructs that use the basic PL/SQL block. The constructs are available based on the environment in which they are executed.

ORACLE
DEVELOPER SUITE **10^g**

Tools constructs
Anonymous blocks
Application procedures or functions
Application packages
Application triggers
Object types

ORACLE
DATABASE **10^g**

Database server constructs
Stored procedures or functions
Stored packages
Database triggers
Object types

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PL/SQL Programming Environments

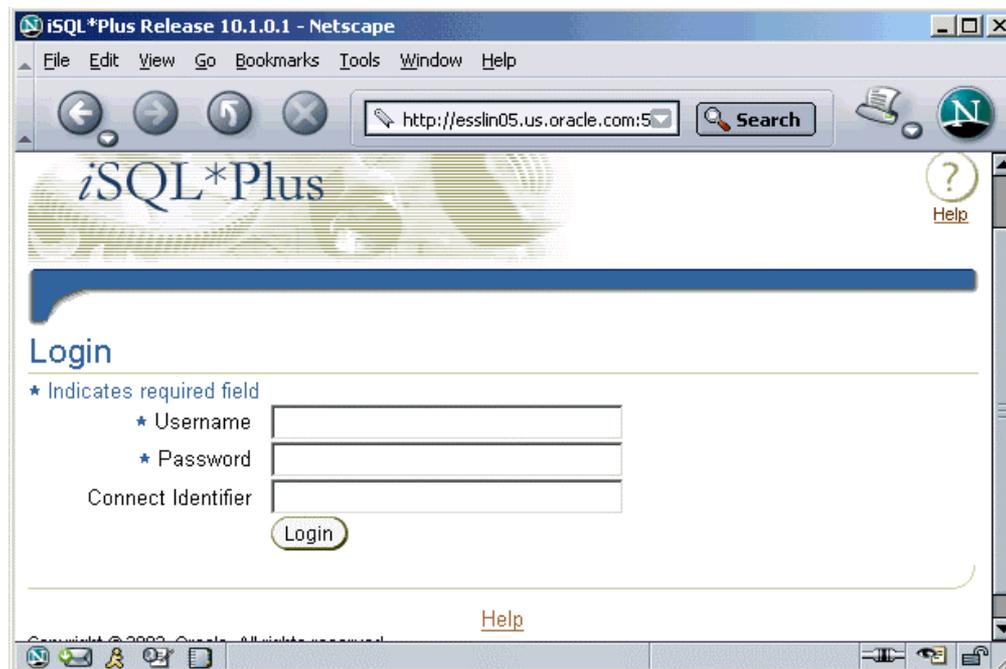
There are many tools that provide an environment for developing PL/SQL code. Oracle provides several tools that you can use to write PL/SQL code. Some of the Oracle development tools are:

ORACLE	SQL*Workshop	A component of Application Express
	SQL*Plus	A command-line application
	Jdeveloper & SQL Developer	GUI-integrated development environments (IDEs)
	iSQL*Plus	A browser-based development environment

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PL/SQL Programming Environments: *iSQL*Plus*

iSQL*Plus: *iSQL*Plus* is a browser-based interface to SQL*Plus. You can connect to a local or remote database by using *iSQL*Plus*. It allows you to perform all the operations that you can perform with the command-line version of SQL*Plus.



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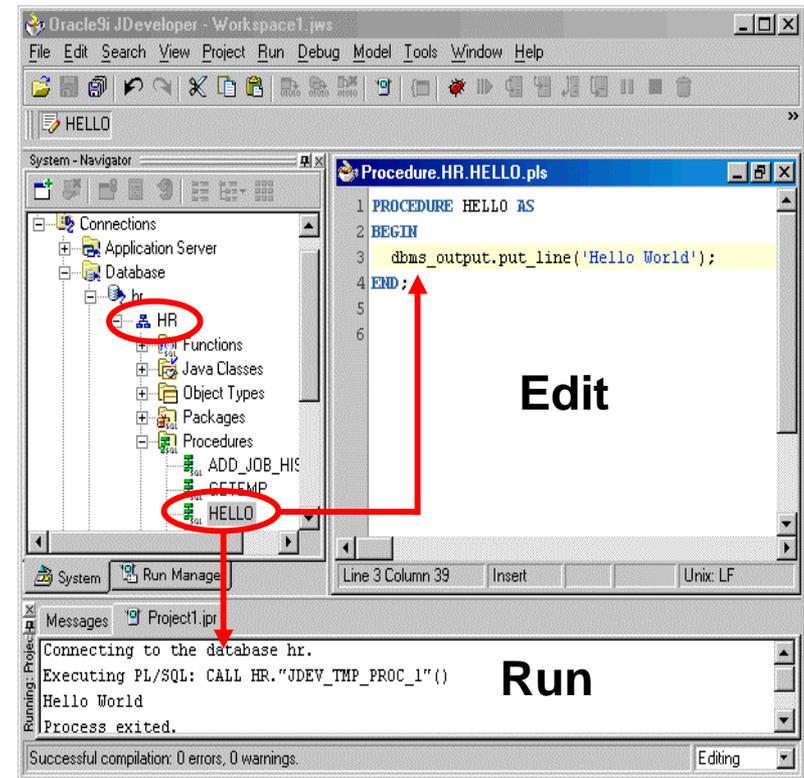
PL/SQL Programming Environments: Oracle JDeveloper

JDeveloper is a Windows-based application.

Using JDeveloper, you can create, edit, test, and debug PL/SQL.

The JDeveloper Code Editor assists in PL/SQL code development by offering:

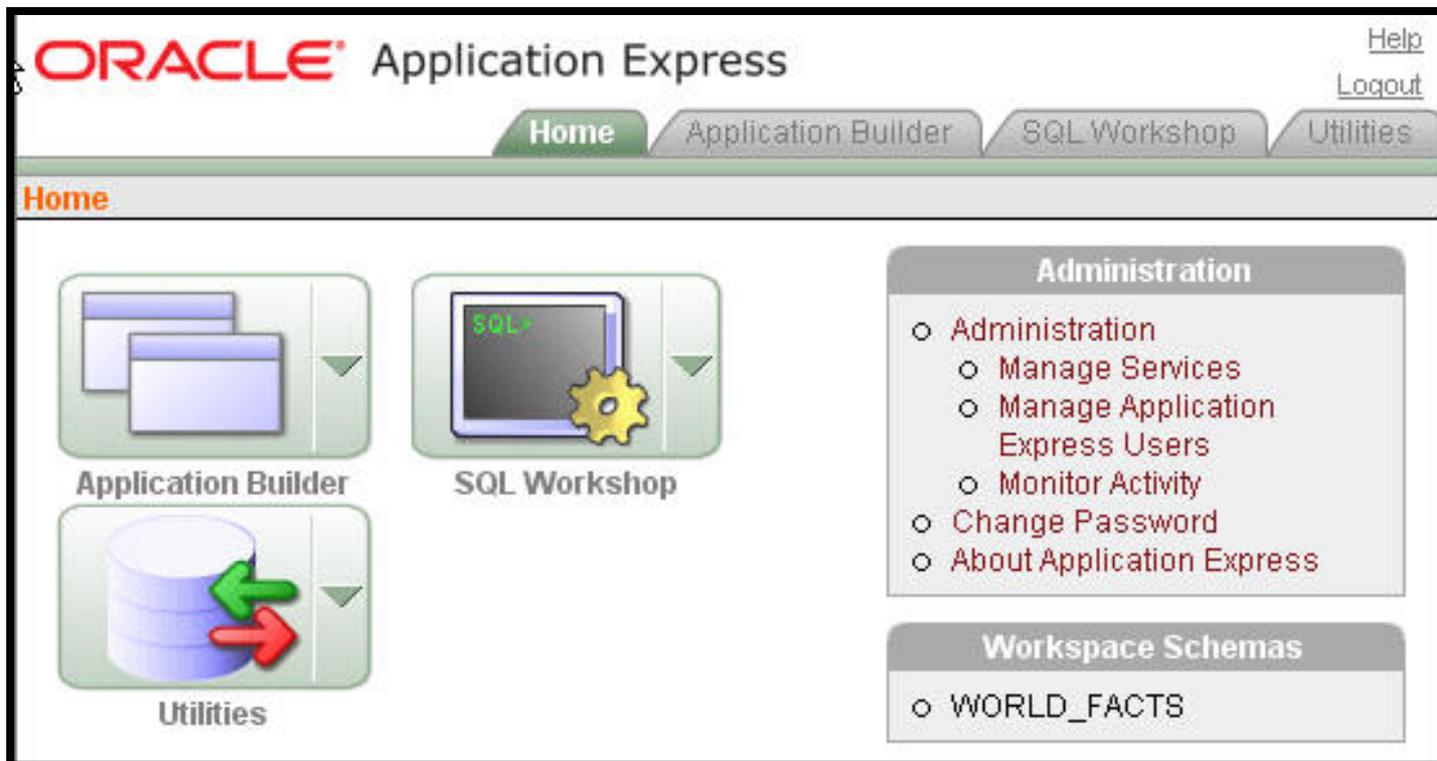
- Different colors for syntactical components of the PL/SQL language
- Features to locate procedures and functions in supplied packages



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PL/SQL Programming Environments: Oracle Application Express

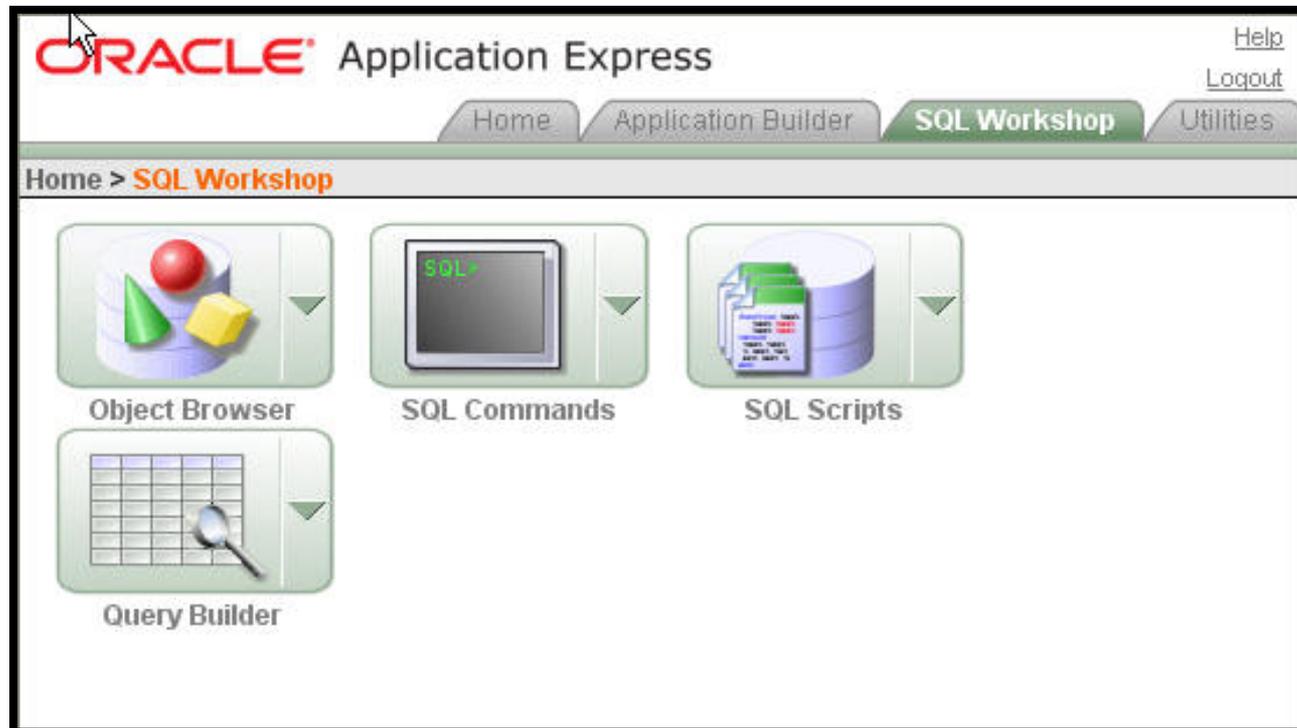
Oracle Application Express is a browser-based web application environment that offers a SQL Workshop component.



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Developing with SQL Workshop

When you log in to Oracle Application Express and choose SQL Workshop, you can choose to use the SQL Commands option to use the SQL command-line editor or you can choose the SQL Scripts option to work within the Script Editor.

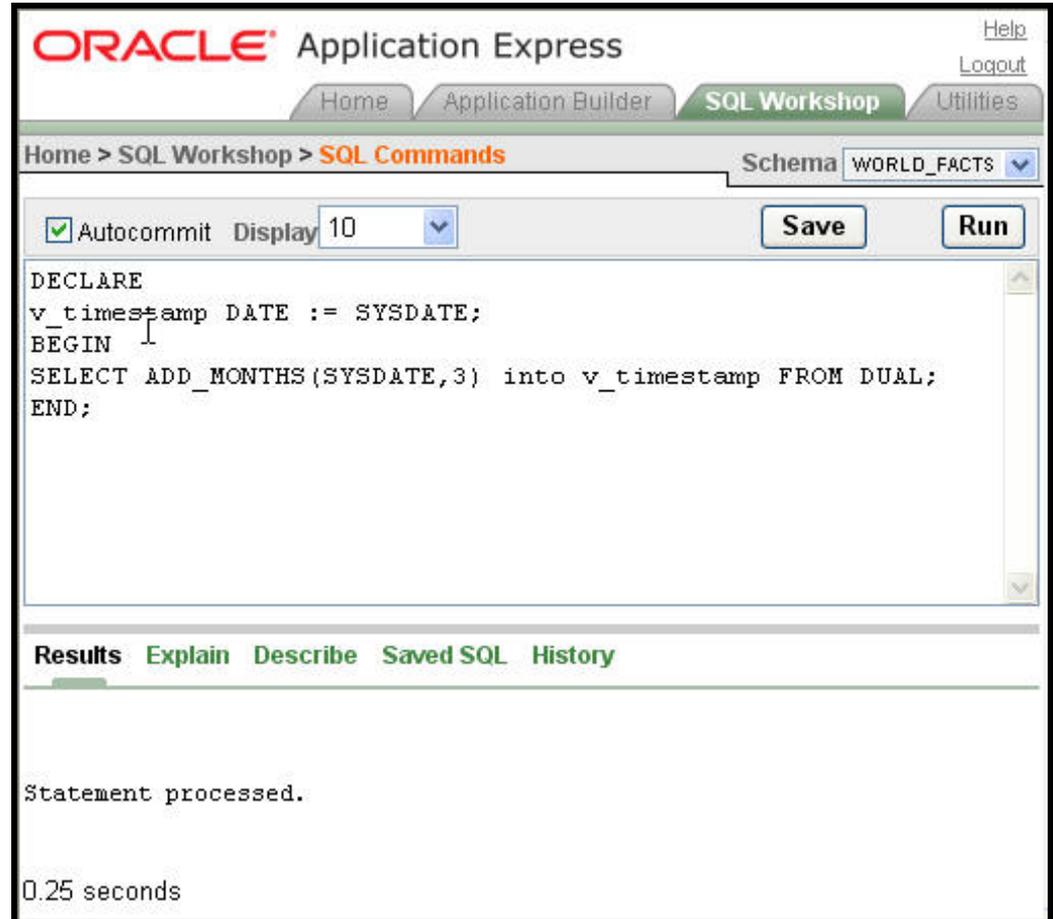


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SQL Commands

You can use **SQL Commands** to enter and run a single SQL statement or a single PL/SQL block.

A SQL script can contain one or more SQL statements and/or PL/SQL blocks. Use **SQL Scripts** to enter and run multi-statement scripts.



The screenshot displays the Oracle Application Express interface. The top navigation bar includes 'Home', 'Application Builder', 'SQL Workshop', and 'Utilities'. The current page is 'SQL Commands' under the 'SQL Workshop' tab, with the schema set to 'WORLD_FACTS'. The interface shows a text area containing the following PL/SQL code:

```
DECLARE
v_timestamp DATE := SYSDATE;
BEGIN
SELECT ADD_MONTHS(SYSDATE,3) into v_timestamp FROM DUAL;
END;
```

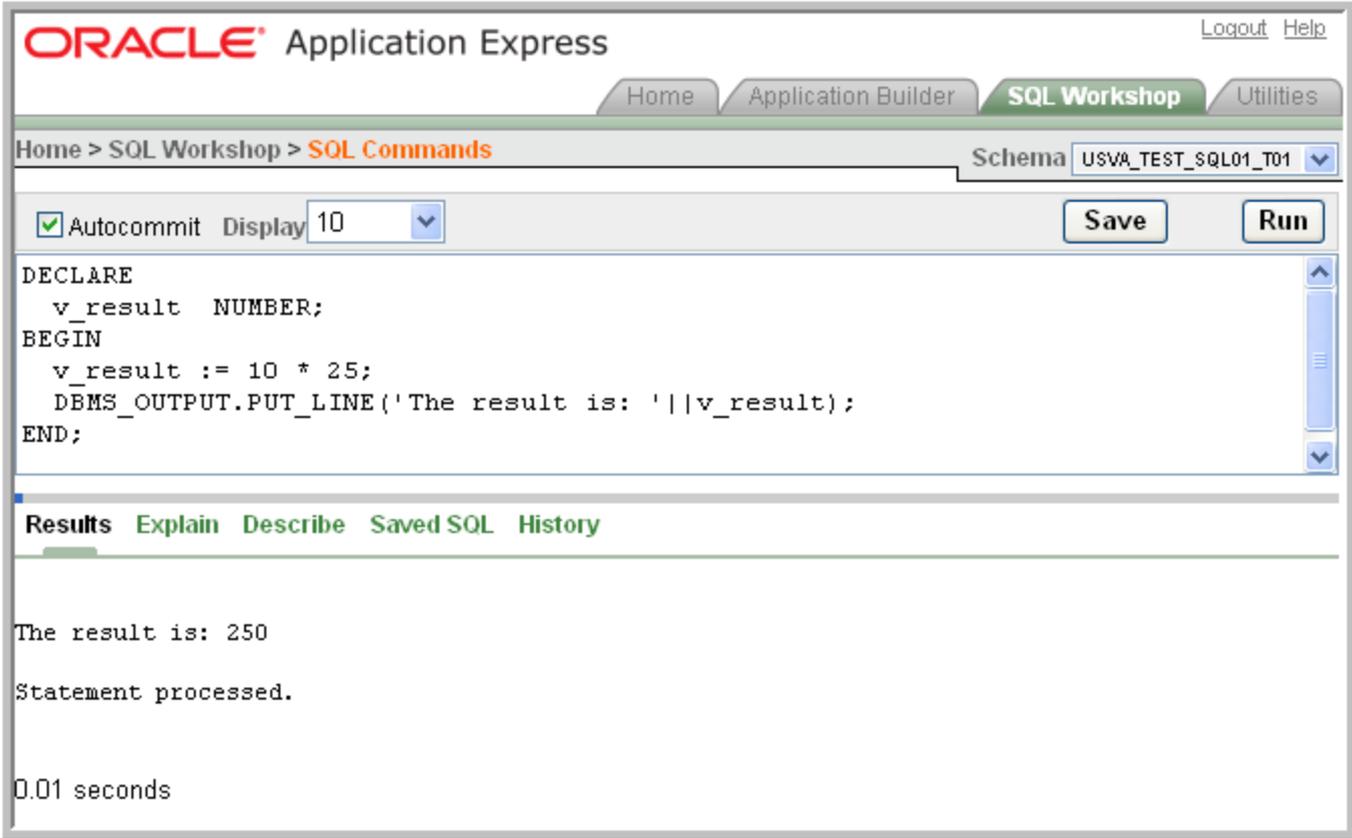
Below the code area, there are buttons for 'Save' and 'Run'. The 'Run' button has been clicked, and the results section shows the message 'Statement processed.' and a execution time of '0.25 seconds'.

Tell Me/Show Me

Tell Me/Show Me

Using DBMS_OUTPUT.PUT_LINE (continued)

Let's add a call to DBMS_OUTPUT.PUT_LINE:



The screenshot shows the Oracle Application Express interface. The top navigation bar includes 'Home', 'Application Builder', 'SQL Workshop', and 'Utilities'. The current page is 'SQL Commands' under the 'SQL Workshop' tab. The schema is set to 'USVA_TEST_SQL01_T01'. The 'Autocommit' checkbox is checked, and the 'Display' value is set to 10. The 'Run' button is highlighted. The SQL code in the editor is:

```
DECLARE
  v_result  NUMBER;
BEGIN
  v_result := 10 * 25;
  DBMS_OUTPUT.PUT_LINE('The result is: '||v_result);
END;
```

Below the code editor, the 'Results' tab is selected, showing the output of the execution:

```
The result is: 250
Statement processed.
0.01 seconds
```

Now you can see the result !



Tell Me/Show Me

Using DBMS_OUTPUT.PUT_LINE (continued)

The `DBMS_OUTPUT.PUT_LINE` allows you to display results so that you can check that your block is working correctly. It allows you to display one character string at a time, although this can be concatenated. Here are two more examples:

```
DECLARE
  v_emp_count      NUMBER;
BEGIN
  DBMS_OUTPUT.PUT_LINE('PL/SQL is easy so far!');
  SELECT COUNT(*) INTO v_emp_count FROM employees;
  DBMS_OUTPUT.PUT_LINE('There are ' || v_emp_count || ' rows
                        in the employees table');
END;
```

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Terminology

Key terms used in this lesson include:

Anonymous PL/SQL block

Compiler

Subprograms

Procedures

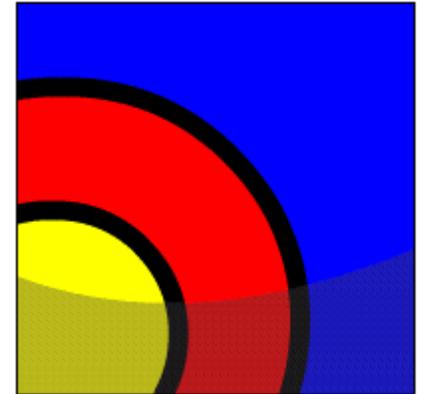
Functions



Summary

In this lesson, you learned how to:

- Describe the structure of a PL/SQL block
- Identify the different types of PL/SQL blocks
- Identify PL/SQL programming environments
- Create and execute an anonymous PL/SQL block
- Output messages in PL/SQL



Try It/Solve It

The exercises in this lesson cover the following topics:

- Describing the structure of a PL/SQL block
- Identifying the block types of PL/SQL
- Identifying PL/SQL programming environments
- Creating and executing an anonymous PL/SQL block
- Outputting messages in PL/SQL

